









About SDG Cities



SDG Cities is a collaborative, community-driven project that supports local action for the UN Sustainable Development Goals (SDGs). Through community conversations, place-based research and focused training, SDG Cities is developing and testing tools for local SDG implementation. SDG Cities is being developed and delivered locally by Pillar Nonprofit Network in London and 10C Shared Space in Guelph. The program is funded by the Government of Canada's Sustainable Development Goals Program.Learn more at sdgcities.ca





About Pillar Nonprofit Network

Pillar Nonprofit Network strengthens individuals, organizations and enterprises invested in positive community impact. Pillar supports nonprofits, social enterprises and social innovators by sharing resources, exchanging knowledge and creating meaningful connections across the three pillars of nonprofit, business and government.



About 10C Shared Space

10C Shared Space is the hub for community changemakers in Guelph. As a not for profit social enterprise, 10C helps create opportunities for those working across sectors and engaging in collaborative work to benefit our community. People work, meet, eat, create and brainstorm together at 10C.

For more information about the game contact Luis Patricio at lpatricio@pillarnonprofit.ca

Have you been wanting to learn more about the SDGs and how they are all connected? How about doing that in a playful way with friends and colleagues.

The Sustainable Development Goals (or SDGs), adopted by the United Nations in 2015, are a universal call to action to end poverty, protect the planet, and ensure that by 2030 all people enjoy peace and prosperity. The 17 global goals encompass social, economic and environmental dimensions and they require a whole-of-society approach.

Does that sound too complex and overwhelming? We think so too. That is why we designed the SDG Card Game. A simple, easy and fun way to introduce the SDGs to your organization and have a meaningful conversation about them.

The card set can be used as an educational or planning tool. Discover each one of the goals, explore some of their sub-themes and how well Canada is doing for each one of the 17 goals.

The card set has a simple open design making it accessible to beginners while at the same time allowing for flexibility in how it can be used in more elaborate ways. In this document, we provide four suggestions on how the SDG Card Game can be played. After trying some of the options here, we encourage you to think of new ways to play that might suit your needs better.

We would love to hear back from you. Whether you used one of the options below or designed your own game.

Have fun!

Game List

Game #1: Go SDGs

For groups who are not familiar with the SDGs is a simple and fun way to familiarize themselves with the 17 goals and some of their subthemes.

Game #2: Interconnection

Identify potential impacts (positive and/or negative) that you might have overlooked, promote systemic thinking through sharing of different perspectives.

Game #3: Priorities

Can be used as part of a strategic planning process where relevant stakeholders can share what is important for them. It can also be used as part of a team alignment exercise.

Game #4: Perceptions

Better understand how participants perceive an issue in terms of importance and urgency, shared and opposed opinions. As a tool to measure how informed a group is, helpful if you have reliable information about the issue being discussed.

Playing the SDG Card Games

Game #1: Go SDGs

Number of participants: 2 to 6

Possible applications: for groups who are not familiar with the SDGs is a simple and fun way to familiarize themselves with the 17 goals and some of their subthemes.

Setup

Shuffle the deck and deal 5 cards for each participant. Leave the remaining cards on a pile facing down.

How to play

Play as a regular Go Fish card game. The goal is to try to complete as many sets as possible. Four cards from the same SDG form a set. Participants take turns asking for cards they need to complete their sets. They can ask only one person for one SDG in their turn. If the person being asked doesn't have the card, the person asking draws a card from the pile.

Game #2: Interconnections

Number of participants: 3 or more

Possible applications: identify potential impacts (positive and/or negative) that you might have overlooked, and promote systemic thinking through the sharing of different perspectives.

Setup

Each participant picks up a card from the deck. This can be done randomly or you can let the participants choose their card. If you have a specific goal or project you are working on, the cards can be pre-selected to ensure they are relevant to your purposes. Alternatively, if you have a very large group, you can have a small group per card instead of an individual participant.

How to play

Play as a regular Go Fish card game. The goal is to try to complete as many sets as possible.

Four cards from the same SDG form a set. Participants take turns asking for cards they need to complete their sets. They can ask only one person for one SDG in their turn. If the person

being asked doesn't have the card, the person asking draws a card from the pile.

Game #3: Priorities

Number of participants: 5 or more

Possible applications: can be used as part of a strategic planning process where relevant

stakeholders can share what is important for them. It can also be used as part of a team

alignment exercise.

Setup

Each participant picks up a card. You can use different criteria for choosing the card according

to your objectives. For example, you can ask participants to choose a card based on an issue they care about the most personally, or a card that is relevant to their current work or project,

or the most pressing sub-theme related to a specific issue. Each participant retains their card

throughout the game. Alternatively, if for any reason you prefer not to reveal individual

opinions, you can ask all participants to put their cards in a pile facing down and shuffle it.

How to play

Reveal all cards

Participants identify the SDGs and the sub-themes chosen

Have participants to rank the cards by priority or relevance

Note where participants agree and disagree

Allow participants to comment on their priorities or something important they noticed

If you are working on a shared project, you might want to plan some time to discuss how

the choices align with your project

Game #4: Perceptions

Number of participants: 3 or more

Possible applications: better understand how participants perceive an issue in terms of importance and urgency, shared and opposed opinions. As a tool to measure how informed a group is, helpful if you have reliable information about the issue being discussed.

Setup

Choose one or more SDGs relevant to the group discussion and pick up the corresponding cards. Consider if you want to discuss issues on a local, regional, national or global level.

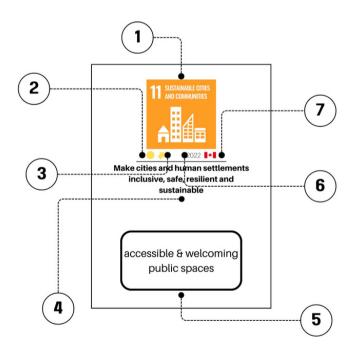
How to play

- Read the SDG and the sub-theme
- Identify the current status and trend on the card, reminding all participants the year and location they refer to
- Ask participants about their level of agreement with the status and trend, allowing them to elaborate on their opinions. Even when you are analyzing a different year and/or location, you can still use the status and trend as a conversation starter.
- Note if there is a general consensus among participants or any points of significant disagreement. Use your judgment to address those or not.
- After each participant expresses their opinion, if you have accurate information about the topic being discussed, this is a good moment to share with the group.
- If you choose more than one card, repeat this process for each card.

The Cards

The set contains 72 cards. Four cards for each SDG from SDG1 to SDG17 plus four blank cards for you to add your own topics. Each card has seven visual elements:

- 1. SDG icon: the official colour icon for the SDG with its name and number
- 2. **Status:** the status of a specific SDG according to the international SDG Index. (green: SDG achieved, yellow: Challenges remain, orange: Significant challenges remain, red: Major challenges remain, grey: Information unavailable)
- 3. **Trend:** of a specific SDG according to the international SDG Index. (green: On track or maintaining SDG achievement, Yellow: Moderately improving, orange: Stagnating, red: Decreasing, grey: Trend information unavailable)
- 4. **Description:** a general description of what that SDG addresses
- 5. **Sub-theme:** one topic that is addressed within that SDG*
- 6. Year: the year the status and trend refer to (2022 for the whole set)
- 7. **Location:** flag of the country the status and trend refer to (Canada for the whole set)

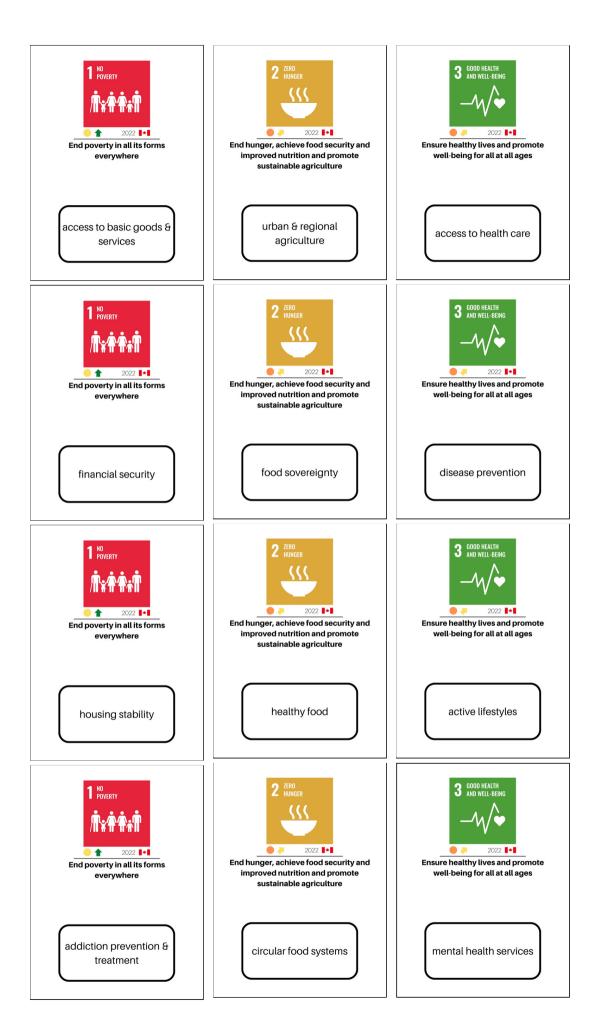


* Please note that the card set doesn't contain an exhaustive list of the topics pertaining to an SDG. For a more comprehensive list, please refer to the SDG Cities: SDG Cheat Sheet.



10C Shared Space 42 Carden St. Guelph, ON 10carden.ca









Ensure access to affordable, reliable, sustainable and modern energy for all

microgrids & community energy infrastructure



Promote sustained, inclusive and sustainable economic growth, full and productive employment and decent work for all

shared ownership business models



Build resilient infrastructure, promote inclusive and sustainable industrialization and foster innovation

social procurement policies



Ensure access to affordable, reliable, sustainable and modern energy for all

fossil fuel divestment



Promote sustained, inclusive and sustainable economic growth, full and productive employment and decent work for all

wealth equality



Build resilient infrastructure, promote inclusive and sustainable industrialization and foster innovation

sustainable freight transport



Ensure access to affordable, reliable, sustainable and modern energy for all

energy conservation & reduction



Promote sustained, inclusive and sustainable economic growth, full and productive employment and decent work for all

safe & inclusive workplaces



Build resilient infrastructure, promote inclusive and sustainable industrialization and foster innovation

impact investing & entrepreneurship



Ensure access to affordable, reliable, sustainable and modern energy for all

passive & energy efficient buildings



Promote sustained, inclusive and sustainable economic growth, full and productive employment and decent work for all

thriving wage

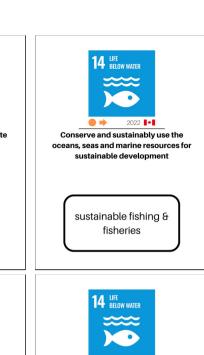


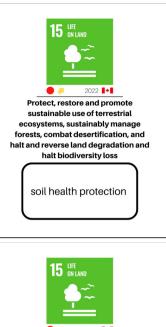
Build resilient infrastructure, promote inclusive and sustainable industrialization and foster innovation

access to research & technology



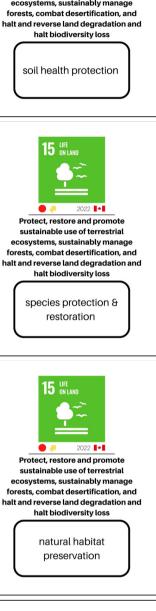
















climate & environmental justice

sustainable coastal regulations



Take urgent action to combat climate change and its impacts

> climate goals & targets setting



Conserve and sustainably use the ns, seas and marine resources for sustainable development

clean seas & oceans



Protect, restore and promote sustainable use of terrestrial ecosystems, sustainably manage forests, combat desertification, and halt and reverse land degradation and halt biodiversity loss

> local ecosystem regeneration





Strengthen the means of implementation and revitalize the Global Partnership for Sustainable Development

cross-sector collaboration





Promote peaceful and inclusive societies for sustainable development, provide access to justice for all and build effective, accountable and inclusive institutions at all levels

restorative justice



Strengthen the means of implementation and revitalize the Global Partnership for Sustainable Development

open data & data sharing



Add a topic or issue that is relevant in achieving the Sustainable Development Goals





Promote peaceful and inclusive societies for sustainable development, provide access to justice for all and build effective, accountable and inclusive institutions at all levels

transparent decisionmaking & planning

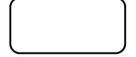


Strengthen the means of implementation and revitalize the Global Partnership for Sustainable Development

equitable & fair trade agreements



Add a topic or issue that is relevant in achieving the Sustainable Development Goals





Promote peaceful and inclusive societies for sustainable development, provide access to justice for all and build effective, accountable and inclusive institutions at all levels

peaceful law enforcement



Strengthen the means of implementation and revitalize the Global Partnership for Sustainable Development

shared vision & targets



Add a topic or issue that is relevant in achieving the Sustainable Development Goals

